FINAL SCHEDULE AF-17 (2016-2017)

AF-17.01 Knife-Edge Humpty-Bump with ¾ roll, ¾ roll	K3
AF-17.02 Figure 9 with roll	K3
AF-17.03 Vertical 8 with roll integrated	K5
AF-17.04 ½ Horizonal Circle with consecutive eight 1/8 rolls	K4
AF-17.05 Horizontal Double Immelmann Circle with $\frac{1}{4}$ roll, $\frac{1}{2}$ roll integrated, 1 $\frac{1}{2}$ roll, $\frac{1}{2}$ roll integrated, 1 $\frac{1}{2}$ roll integrated, 2 $\frac{1}{2}$ roll integrated, 2 $\frac{1}{2}$ roll integrated, 2 $\frac{1}{2}$ roll integrated, 2 $\frac{1}{2}$ roll integrated, 3 $\frac{1}{2}$ roll integr	roll, ¼ roll K6
AF-17.06 Knife-Edge Top Hat with two consecutive $1/2$ rolls, two consecutive $1/4$ rolls	K3
AF-17.07 Double Fighter Turn with ¾ roll, ¾ roll	K6
AF-17.08 $\frac{1}{2}$ Horizontal Square Circle with $\frac{1}{4}$ roll, two consecutive $\frac{1}{2}$ rolls, $\frac{1}{4}$ roll	K4
AF-17.09 Barrel Roll	K5
AF-17.10 ½ Square Loop with roll	K2
AF-17.11 Clover Leaf with ½ torque roll, ¾ torque roll, ¾ torque roll	K6

Total K = 47

FINAL SCHEDULE AF-17 (2016-2017)

AF-17.01 Knife-Edge Humpty-Bump with ¾ roll, ¾ roll

From upright, pull through a ¼ loop, perform a ¾ roll, perform a ½ knife-edge loop, perform a ¾ roll, exit inverted.

AF-17.02 Figure 9 with roll

From inverted, push through a ¼ loop into a vertical upline, perform a roll, pull through a ¾ loop, exit upright.

AF-17.03 Vertical 8 with roll integrated

From upright, push through a loop, push through another loop while performing a roll integrated in the last 90° of the first loop and in the first 90° of the second loop, exit upright.

AF-17.04 1/2 Horizonal Circle with consecutive eight 1/8 rolls

From upright, perform a ½ horizontal circle while integrating consecutively eight 1/8 rolls, exit upright.

AF-17.05 Horizontal Double Immelmann Circle with ¼ roll, ½ roll integrated, 1 ½ roll, ½ roll integrated, 1 ½ roll, ¼ roll integrated, 1 ½ roll, ¼ roll in the center into a sustained knife-edge flight, perform a ½ circle while performing a half roll to the outside integrated, immediately followed by a 1 ½ roll in opposite direction, perform a sustained knife-edge flight, perform a ½ circle while performing a ½ roll to the outside integrated, immediately followed by a 1 ½ roll in opposite direction, perform a sustained knife-edge flight, perform a ¼ roll in the center, exit upright.

AF-17.06 Knife-Edge Top Hat with two consecutive 1/2 rolls, two consecutive 1/4 rolls

From upright, pull through a $\frac{1}{4}$ loop into a vertical upline, perform consecutively two $\frac{1}{2}$ rolls in opposite direction, perform a $\frac{1}{4}$ knife-edge loop into a horizontal knife-edge flight, perform a $\frac{1}{4}$ knife-edge loop into a vertical downline, perform consecutively two $\frac{1}{4}$ rolls, push through a $\frac{1}{4}$ loop, exit inverted.

AF-17.07 Double Fighter Turn with 3/4 roll, 3/4 roll

From inverted, push through a 1/8 loop into a 45° upline, perform a ¾ roll, push through a ½ knife-edge circle into a 45° downline, perform a ¼ knife-edge loop into a 45° upline, push through a ½ knife-edge circle into a 45° downline, perform a ¾ roll, push through a 1/8 loop, exit inverted.

AF-17.08 $\frac{1}{2}$ Horizontal Square Circle with $\frac{1}{4}$ roll, two consecutive $\frac{1}{2}$ rolls, $\frac{1}{4}$ roll

From inverted, perform a $\frac{1}{4}$ roll, push into a 1/4 horizontal circle, perform consecutively two $\frac{1}{2}$ rolls in opposite directions, push through a $\frac{1}{4}$ horizontal circle, perform a $\frac{1}{4}$ roll, exit upright.

AF-17.09 Barrel Roll

From upright, pull through a 1/8 loop into a 45° upline, perform a barrel-roll with 45° spiral pitch, perform a 45° upline, push through a 1/8 loop, exit upright.

AF-17.10 ½ Square Loop with roll

From upright, push through a ¼ loop into a vertical downline, perform a roll, push through a ¼ loop, exit inverted.

AF-17.11 Clover Leaf with ½ torque roll, ¾ torque roll, ¾ torque roll

From inverted, push through a 1 ½ loop, while reducing flying speed to zero, perform a ½ torque roll, then accellerate to push through a loop, while reducing flying speed to zero, perform a ¾ torque roll, then accelerate to push through a loop wile reducing flying speed to zero, perform a ¾ torque roll, then accelerate to push through a ½ loop, exit upright.